I. Introduction

Every technology has two purposes. One purpose is to help mankind, while the other purpose is to do evil towards mankind. Computer-based technologies are a beautiful example of this. When these tools are used as a tool to help mankind, the results are fruitful and life giving. When they are used for the wrong purpose, not only do they hurt mankind socially, morally, mentally, but it may also have physical ramifications.

II. Issue 1 – Decline of the Family Unit

1. Kids playing games on computer instead of with family
2. Forums and Instant Messenger substituting for social interactions
3. Incorporate family game nights
4. Limit amount of computer time

III. Issue 2 – Kids becoming desensitized to violence

1. Violent online slasher games
2. YouTube videos depicting criminal acts
3. Monitor kids Internet traffic
4. Block inappropriate websites

IV. Issue 3 – Increase in sex crimes

1. Numerous pornography websites
2. Online Chatrooms used to solicit sex.
3. Keep computers in central area of home
4. Talk to kids about dangers

V. Issue 4 – Electronic Attacks

1. Cyberbullying
2. Computer Viruses / Trojan horse programs
3. Communicate with kids on constant basis
4. Maintain current anti-virus software

VI. Closing

Computer-based technology continues to change our lives on a daily basis. Some people wish to embrace it, while others wish to ignore it. Ignoring